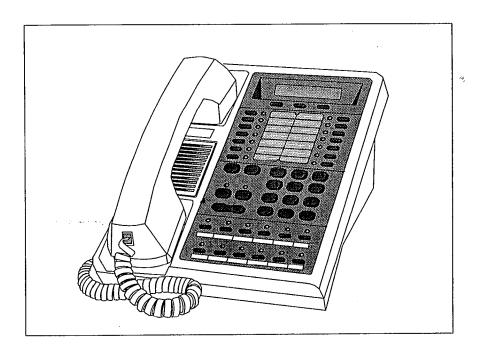
# COMDIAL DIGITECH



Digital Telephone System LCD Speakerphone User's Guide

This user's guide applies to the following telephone models (when used on Comdial Gxxxx common equipment with Ixxxx or Sxxxx software cartridge Rev. 15 A and later):

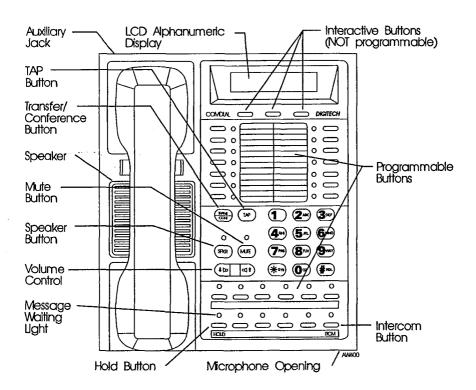
7700S-\*\* Rev. I and later

If you need more information, consult your System User's Guide

#### Introduction

Congratulations and thank you for using a DigiTech telephone! Once you have seen all of the options and benefits that your new telephone offers, you will wonder how you ever did your job without it. This manual serves as a helpful guide for using all of the various functions of your new telephone and as a quick reference guide as well. If you should need more information about a particular function or on a function that is not listed in this guide, consult the *System User's Guide*, GCA 70-220, (your system attendant or whomever runs your main telephone system should have several copies).

## DigiTech 7700S LCD Speakerphone



## **Understanding What the Lights Mean**

The lights on your telephone indicate the status of lines, features, and intercom.

## -Next to a Direct Station Select (DSS)/

#### **Busy Lamp Field (BLF) button:**

Steady red = station is in use, or in Do Not Disturb.

Flashing red = station is receiving a call or station is calling you.

Fluttering red = station-to-station messaging has been set.

#### -Next to a line button:

Steady green = line is in use at your station.

Steady red = line is in use at another station.

Flashing red = your line is ringing.

Flashing orange = your line is ringing and will be answered when you take your telephone off hook.

Winking green = line is on hold at your station.

Winking red = line is on hold at another station

Fluttering green = line has recalled from hold at your station.

Fluttering red = line has recalled from hold at another station.

#### -Next to a fixed feature or programmable feature button:

Steady red = the feature is on.

Steady off = the feature is off.

#### -Next to an INTERCOM button:

Steady red with a quick flash = you are using your intercom.

Fluttering red = auto redial is in use, or system is in Night Mode (at station 10).

Winking red = an LCD message is set on your telephone for others to receive when calling.

Flashing red = another station is calling you.

#### -Above the HOLD button:

Flashing red = message awaits pick up.

Fluttering red = automatic station relocation has been set.

#### -Above the SPEAKER button:

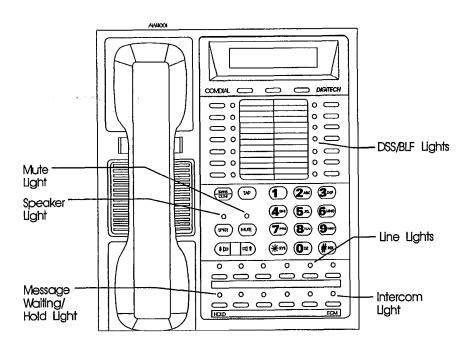
On steady (with telephone on hook and busy) = speakerphone mode active.

On steady (with telephone on hook and idle) = background music turned on.

On steady (with telephone off hook and busy) = group listen is active.

#### -Above the MUTE button:

On steady = called party cannot hear your conversation.



## **Using The LCD Abbreviations**

The following chart identifies the abbreviations on your LCD screen and provides a brief definition of each feature. For more detailed information, see your system manual, GCA70-220.

Abbreviation	Feature	Definition	
ADIAL	Auto Dial	Allows you to program a number as an autodial for one-button dialing.	
ALL	All Call Forward	Using Call Forward, you can forward all calls.	
ANS	Answer	When an unanswered transfer returns to your station, you can press the ANS button to retrieve the call.	
ARDL	Auto Redial	Redials a busy call once a minute for ten minutes.	
BKSP	Back Space	When you are programming an autodial or speed dial, BKSP allows you to erase an incorrect digit.	
САМР	Camp	If you intercom-call a station that is busy, does not answer, or is in DND, CAMP causes the system to ring your station when the called station is available.	
CFWD	Call Forward	You can forward calls that normally ring at your station to another station.	
CLBK	Call Back	One non-verbal response to a SOHVA is CLBK, which means the station receiving the SOHVA will call back the originating party.	
CLEAR	Clear	If someone has left a message on your telephone, CLEAR cancells the message.	

Abbreviation	Feature	Definition
CWAIT	Call Waiting	You can send a call-waiting tone to a busy station and await a reply.
DARK	Dark	When adjusting the contrast on your LCD, DARK makes the background of the screen darker.
DISP	Display	You can adjust the contrast on your LCD screen.
DND	Do Not Disturb	With DND enabled, your station appears busy to calling stations.
DSS	ì	Allows you to store an extension for one-button dialing.
EXIT	Exit	Ends your current programming function.
FEAT	Feature	Allows you to program various features on your telephone's buttons, such as DND button or Account Code button.
FWD	Forward	If you have set your telephone with call forwarding, FWD displays on your screen along with the name or extension of the station to which your calls will be forwarded.
G(followed by number)	Group	Tells you which line group you are currently using.
HOLD	Hold	Functions just as your fixed HOLD button.
HVHLD	Have them hold	One non-verbal response to a SOHVA, HVHLD tells the calling station to "Have them hold."

<u>Abbreviation</u>	Feature	Definition
L (followed by number)	Line	Tells you which line you are currently using.
LIGHT	Light	When adjusting the contrast on your LCD, LIGHT makes the background of the screen lighter.
MUSIC	Music	You can turn on the background music to play through your speaker.
NEXT	Next	Moves you to the next LCD programming display
OVER	Override	Overrides either a do-not-disturb call or a busy call, depending upon how your station is programmed.
PERS	Personal	Using Call Forwarding, you can forward direct ringing and intercom calls.
PREV	Previous	Returns you to the previous LCD display.
RECALL	Recall	Tells you that a call on hold is recalling your station.
RECON	Reconnect	Lets you reconnect to a transferred call if the station is busy.
RING	Ring	You can select a variety of ring tones for your station.
SAVE	Save	Permanently saves the telephone number of your current call.
SDIAL	Speed Dial	Allows you to program a number as a speed dial for one-button dialing.
SEND	Send	If a transferred call is not answered and reconnects to your station, SEND re-transfers the call.

## **Using the Speakerphone**

Your telephone is a speakerphone, and you can use it for any
operation in which you might use the handset. To use the
speakerphone, press the ITCM or the line button instead of
lifting the handset. You cannot use the speaker to receive a
SOHVA or to originate paging.

## **Answering Calls**

- To answer a call that is ringing at your telephone,
  - 1. if the light is flashing orange, lift handset;
  - 2. if the light is red, press the flashing line and lift handset.
- To answer a call using the speakerphone,

press flashing line or ITCM button.

- To answer a call that is ringing at any telephone,
  - 1. lift handset.
  - 2. press ITCM and dial \* 4 plus extension number of ringing telephone.
- To answer a call that is ringing at a particular telephone in your group,
  - 1. hear ringing
  - 2. lift handset,
  - 3. press ITCM and dial #4 (ringing station must be programmed in your call pickup group).
- To answer a call that is ringing the loud ringer or night transfer station,
  - 1. hear ringing,
  - 2. lift handset,
  - 3. press ITCM and dial 80,
  - 4. answer call.

# Answering Subdued-Off Hook Voice Announcements (SOHVA) Calls

NOTE: Your telephone may be arranged to receive a subdued off-hook voice announcement (SOHVA). If it is, an intercom caller may break into your outside call and deliver a message to your telephone receiver for you to hear. It works as follows:

while off-hook on an outside call, hear several quick tone bursts followed by an announcement delivered to your ear through the handset.

- To respond verbally,
  - 1. Press and hold MUTE,
  - 2. speak into handset.
- · To respond non-verbally,
  - 1. press MSG,
  - press HVLD (have hold), TKMSG (Take Message), or CLBK (Call Back) depending upon which message you want to leave.

NOTE: Announcing station must have LCD speakerphone.

• To Block SOHVA,

NOTE: You may block SOHVA only if your telephone is programmed for you to do so.

press BLOCK when SOHVA is initiated.

## **Making Calls**

NOTE: If the installer has enabled your system with Specialized Route Access (SRA), the system returns a special intercom tone when you dial out (using ITCM 9, or a preprogrammed button). After this SRA tone, you have ten (10) seconds to dial digits; otherwise, the telephone automatically returns to its idle state. Furthermore, you only have three seconds pause time between digits before the system automatically dials your call.

#### To make a call,

- 1. lift handset, select line (unless your telephone selects it for you), or select intercom, and listen for dial tone,
- 2. either dial number, or press **HOLD** then, press autodial, use speed dial feature, use redial feature, or press Direct Station Select (DSS) if making an intercom call.

#### To dial autodial number,

- press preprogrammed button. If button is programmed at the second level of a DSS button, press HOLD before pressing autodial button,
- 2. when called party answers, lift handset.

#### · To dial personal or system speed dial number,

- 1. dial desired code:
  - 1-0 = personal speed dial number,
  - \*10 \*99 = system speed dial number,
  - if you select a line, press HOLD then dial code,
- 2. when called party answers, lift handset.

- · To redial the last number that you dialed at your telephone,
  - 1. dial #, if you select a line, press **HOLD** then dial #,
  - 2. when called party answers, lift handset.
- To access outside line using line group feature,
  - 1. press ITCM, then dial line group access code:
    - 9 = group 1
    - 81 = group 2,
    - 82 = group 3,
    - 83 = group 4,
  - 2. listen for outside dial tone,
  - 3. dial number,
  - 4. when called party answers, lift handset,.
- To queue for a line group if all lines are busy,
  - 1. press ITCM and dial line group access code (9, 81, 82, or 83),
  - 2. hear busy tone and dial \*8,
  - 3. hang up and wait for queuing ring-back.
  - 4. when called party answers, lift handset.
- To answer queuing ring-back,

lift handset and hear dial tone for line.

- To cancel queuing before it rings back at your telephone,
  - 1. lift handset,
  - 2. press ITCM and dial #8,
  - 3. hang up handset.
- If you are required to enter an account code when making outside calls,
  - 1. select line,
  - 2. press ITCM and dial \* 04,
  - 3. dial your account, hear outside dial tone, and dial outside number,
  - 4. when called party has answered, lift handset.

- To use Toll Restriction Override at a station,
  - 1. Press ITCM,
  - 2. Dial \*\*\*6,
  - 3. Dial your station extension number,
  - 4. Dial your TRO code number (TRO code is not displayed—instead an \* is shown).
  - 5. Within 15 second timeout period, dial desired outgoing line number.
  - Hang up handset or press SPKR to end call. You will have 15 seconds in which you can make another call without re-entering your TRO code.
- To clear the Toll Restriction Override code,
  - 1. Press ITCM,
  - 2. Dial \*\*\*6,
  - 3. Press SPKR.

## **Holding Calls**

- To place a call on hold,
  - 1. press HOLD,
  - 2. hang up handset.
- To return to call that is on hold,

lift handset and press line button with flashing green light.

• To place a call on exclusive hold,

press HOLD twice and hang up handset.

- To place a call on hold at another telephone,
  - 1. while on line, press ITCM (system places call on hold),
  - 2. dial \* 90, then dial extension number of telephone to receive held call.
  - 3. hang up handset.
- To answer a call at the extension receiving held call,
  - lift handset,
  - 2. press ITCM and dial # 90.
- To cancel directed call bold and retrieve the call,
  - 1. lift handset,
  - 2. press ITCM, dial \* 4, then dial the extension number of the telephone to which you directed the call,
  - 3. retrieve the call.

- To answer a call that someone placed on hold at your telephone,
  - 1. lift handset,
  - 2. press ITCM, and dial #90.
- To park a call,
  - 1. press ITCM,
  - dial \*\*, then dial park orbit access code
     91 99) (if chosen orbit is busy, dial alternative orbit number).
  - 3. hang up handset,
  - 4. use paging feature to announce call and park orbit access code if necessary.

NOTE: If call is not retrieved within a programmable time limit, it reverts to the parking station as a standard held call, and only one call can be placed in an orbit at a time.

- To retrieve parked call,
  - 1. hear announcement.
  - 2. lift handset,
  - 3. press ITCM and dial #,
  - 4. dial park orbit access code (91 99),
  - 5. answer call.

## Transferring Outside Calls

- To announce a call before transferring it,
  - 1. answer outside call,
  - 2. press TRANS/CONF (call is placed on hold),
  - 3. dial station number,
  - 4. upon answer, announce the call,
  - 5. hang up the handset (call is transferred).
- To transfer a call without first announcing it,
  - 1. answer outside call,
  - 2. press TRANS/CONF (call is placed on hold),
  - 3. dial station number,
  - 4. hang up handset. Call will re-ring your telephone if it is not answered within a preprogrammed time.

- If you hear a busy signal or receive no answer,
  - 1. press **RECON** to return to call,
  - 2. press SOHVA to tell intercom party that a call awaits
  - 3. press CAMP to camp on at that station,
  - 4. press OVER to join intercom party's current conversation.

## **Conferencing Stations Together**

- To conference any combination of inside stations and outside lines,
  - 1. make first call and press TRANS/CONF,
  - 2. make next call and press TRANS/CONF to establish conference,
  - 3. repeat steps to add up to two more parties.

NOTE: When setting up a conference call with outside lines and inside stations, you must call the outside lines first. Use the line group access codes to place the outside lines in your conference.

- · To drop outside lines from the conference,
  - first press HOLD to place all calls on hold (not doing this will result in a tone burst interrupting the remaining conferees),
  - 2. once all calls are on hold, press the line that you wish to bring back followed by **TRANS/CONF**; this will retrieve only that line to the conference,
  - 3. use step two to bring back each line from hold.

## **Using the Messaging Feature**

NOTE: You can set system supplied messages to be displayed at the calling LCD speakerphone.

- To turn LCD messaging on,
  - 1. press ITCM,
  - 2. dial \*02.
  - 3. dial message code number (0-9)
  - 4. press SPKR.
- To turn off LCD messaging,
  - 1. press ITCM,
  - 2. dial # 2.
- To retrieve a message,
  - 1. observe flashing message-waiting light, (HOLD light)
  - 2. lift handset,
  - press ITCM, then press HOLD; connection to message desk is automatic.
- To activate station-to-station messaging (station must have BLF appearance at called station),
  - 1. make intercom call and hear ring-back tone,
  - 2. dial \* 7; your station's BLF light turns on at called station,
  - 3. hang up handset.
- To cancel station-to-station messaging,
  - 1. press ITCM and dial #7,
  - 2. dial extension number of station where you left the call-back indication.
  - 3. press SPKR,

## **Using the Recall/Flash Feature**

- If your system has been configured for flash,
  - press TAP to generate a timed flash signal while on line.
- If your system has been configured for recall,
  - press TAP to disconnect as if you had hung up.

## **Making a Paging Announcement**

- To page through an external paging amplifier (if your system provides this feature),
  - 1. lift handset,
  - 2. press paging line select button and dial page access code (see your attendant for code)—if paging is connected to a dedicated paging port, dial ITCM 89,
  - 3. make announcement.
- To page through system telephones (all-call and zone paging),
  - 1. lift handset,
  - 2. press ITCM and dial all-call or zone number:
    - **84**, **85**, or **86** = zones 1, 2, or 3 **87** = all-call.
  - 3. make announcement.
  - 4. hang up handset or wait for an answer.
- To answer telephone paging from any station,
  - 1. lift handset,
  - 2. press ITCM, dial 88, and meet paging party on line.
- To enable the Tracker pager at your station,
  - 1. press ITCM,
  - 2. dial \*06.
- To disable the Tracker pager at your station,
  - 1. press ITCM,
  - 2. dial # 06.
- To send a call back message to someone's Tracker Pager after receiving a ring-no-answer,
  - 1. Make an intercom call to someone and receive no answer,
  - 2. Press preprogrammed TRACK button (or dial #01),
  - 3. After your station returns to idle\* hang up handset or press SPKR to end. The Pager—Tracker system will transmit your station extension number to called party's Tracker Pager display. (Some models will also display your station name if the system is programmed to include station names.)
    - \* If the Tracker paging system does not accept your action, an error tone will sound back at your telephone.

- To respond when your Tracker Pager displays park orbit dialing code,
  - 1. From any system station, press ITCM,
  - 2. Dial displayed orbit code (#91-99),
  - 3. Retrieve call.
- To park a call and have Tracker Pager tell someone to retrieve the call,
  - 1. Answer call and press TRANS/CONF,
  - 2. Press TRACK (or dial # 01),
  - 3. Your display shows park orbit (91-99) and then returns to idle\*,

Hang up handset or press **SPKR** to end. The Tracker paging system will transmit orbit dialing code and caller ID information, if available, to called party's Tracker Pager display. (Alpha/numeric models display #91 through #99 while numeric-only models display -91 through -99.)

\* If the Tracker paging system does not accept your action, an error tone will sound back at your telephone.

## **Switching Between Pulse and Tone**

• To convert to tone while dialing -- If the local telephone service is pulse (rotary)

press # at point in dialing sequence where conversion to tone is required.

NOTE: Pulse/Tone switching can be programmed into memory keys by pressing # during number storage.

## **Forwarding Calls**

- To forward calls to another telephone,
  - 1. press OPTIONS,
  - 2. press NEXT,
  - 3. press CFWD.
  - 4. press PERS, for personal, or ALL, to forward all calls,
  - 5. press **SET**
  - 6. dial extension number of station to which calls are to be forwarded.
  - 7. press SPKR to end.
- To cancel call forward,
  - 1. press OPTIONS,
  - 2. press NEXT
  - 3. press CFWD
  - 4. press PERS or ALL
  - 5. press CLEAR,
  - 6. press SPKR to end.

NOTE: For each personal call received during call forward, you will hear a ring reminder (short tone burst) to remind you that calls are being forwarded.

## **Using Automatic Call-Back**

- To arrange for the system to call back when a busy station becomes idle or rings with no answer,
  - 1. make intercom call and hear busy signal or ring-back tone,
  - press CAMP,
  - 3. hang up. (When called station becomes idle or is operated by its user, your station will ring. Call-back is canceled if you do not lift your handset when you hear this ringing).
- To answer call-back ring,

lift handset (called station will ring; call-back is canceled if you do not lift your handset).

• To cancel automatic colligionk,

press ITCM and dial #6.

## **Using Call Waiting**

- · To activate call waiting,
  - 1. make intercom call and hear busy signal,
  - 2. press NEXT,
  - 3. press CWAIT.
- · To cancel call waiting,

hang up handset.

- · To answer a call-waiting tone at your telephone,
  - 1. hear short tone burst in handset receiver,
  - 2. complete present call, and hang up (waiting call will begin ringing),
  - 3. lift handset to answer.

## **Engaging Automatic Set Relocation**

NOTE: If this feature has been enabled by your system programmer, the message-waiting light will flash for several seconds when you connect your telephone to another location. This means that the system is waiting to automatically relocate your extension number and other programmed features to the new location.

If you do not want your telephone to have all of its old programming after relocation, reject the automatic relocation.

To accept automatic relocation,

do nothing and wait for the light to turn off on its own, or press the **HOLD** button to immediately accept the relocation (light immediately turns off).

• To reject the automatic relocation,

press the # button while the message waiting light is flashing.

## **Programming Your Telephone**

- · To store autodial or personal speed dial numbers,
  - 1. press OPTIONS,
  - 2. press NEXT three times,
  - 3. press ADIAL or SDIAL to choose autodial or speed dial programming.
  - 4. press programmable button
  - 5. press line button, or dial 1, 2, 3, or 4, to select line groups 1-4, or dial 0 for system to select line,
  - 6. dial number to be stored (16 digits max.) to store hookflash in an autodial sequence, press **TAP**; press **HOLD** to store pause (only if needed),
  - 7. press SAVE, then press next programmable button, and dial another number to be stored,
  - 8. repeat previous step until finished then press SPKR.

# NOTE: You can store an autodial number at a second level at a DSS button if you wish.

- To store extension numbers at DSS buttons,
  - 1. press **OPTIONS**,
  - 2. press NEXT four times,
  - 3. press DSS
  - 4. press programmable button,
  - 5. dial extension number,
  - press next programmable button and dial another extension number,
  - 7. repeat previous step until finished then press SPKR to end.
- To store special purpose feature buttons,
  - 1. press OPTIONS,
  - 2. press NEXT four times,
  - 3. press FEAT,
  - 4. press NEXT until the feature you want is displayed,
  - 5. press desired feature button,
  - 3. press programmable button,
  - 7. press NEXT to program another feature or EXIT to quit.

NOTE: The Federal Communications Commission (FCC) requires that when programming emergency numbers and making test calls to emergency numbers you do the following: (1) Remain on the line and briefly explain to the dispatcher the reason for the call; (2) always make such a test call during the off-peak hours, such as early morning or late evening.

## Index

Answering Calls	10
Answering SOHVA	11
Automatic Call Back	20
Automatic Set Relocation	21
Call Waiting	21
Conferencing	16
DigiTech Telephone,	3
Feature Access Code	22
Flash/Recall	17
Forwarding Calls	20
Holding Calls	14
Introduction	3
Lights, Telephone	4, 5
Making Calls	12, 13
Messaging	17
Paging	18
Programming your Telephone	22
Pulse/Tone Telephones	19
Recail/Flash	17
SOHVA Calls	11
Speakerphone, Using the	10
Telephone Lights	4,5
Toll Restriction Override	14
Tracker, Using	18
Transferring Calls	15
Typical DigiTech Telephone	3
Using LCD Abbreviations	6

This manual has been developed by Comdial Corporation (the "Company") and is intended for the use of its customers and service personnel. The information in this manual is subject to change without notice. While every effort has been made to eliminate errors, the Company disclaims liability for any difficulties arising from the interpretation of the information contained herein.

The information contained herein does not purport to cover all details or variations in equipment or to provide for every possible contingency to be met in connection with installation,



